

Video Game Experience

Dr. Nora Newcombe, Psychology Department, (215) 204-6944
Dr. Melissa Terlecki (610) 902-8358

Consent Form

Please read the following CONSENT FORM carefully before beginning the survey:

I agree to participate in a survey of attitudes, feelings, and experiences. The purpose of the survey is to obtain personal information, which will be used to qualify me to participate in particular research projects. I understand that I will also be completing questionnaires that ask about anxiety, depression, and how much I worry or ruminate about my feelings. If I participate in this study, I understand that my confidentiality will be maintained. I understand that my participation is for research purposes only; it will not benefit me personally, but may contribute to knowledge.

The results are confidential. To maintain confidentiality, I understand that I will be identified by a code number on this questionnaire and on any subsequent research in which I participate and that results are to be published in group statistical form, without names or other identifying information.

I understand that I may omit answering any questions I do not want to answer without prejudice or penalty. I understand that I will receive two research credits that count toward my Psychology 60 requirements of five research credits if I complete this survey by the end of the third week of classes. Otherwise, I understand that I can satisfy this requirement by obtaining five other research credits or by writing research papers.

I understand that my grade in Psychology 60 is not affected by my decision to participate or not in this survey.

If I have any questions or concerns about this survey, I understand that I may contact Dr. Rob Fauber, Director of Undergraduate Studies in the Department of Psychology, at (215) 204-7728.

If you have read and understand the above consent form and wish to take part in this survey, please continue. If you do not wish to take part in this survey, you may decline to participate at this time.

Please print and sign your name below if you agree to these terms:

Signed _____

Print Name _____

Date _____

Video Game Experience

Name (please print): _____

Gender (please circle one): Male Female

Age: _____ Major: _____

of Siblings: _____ Sibling's gender/s: _____

Directions: Please circle the best answer for each of the following questions, or write your answer in the space marked "other".

1. Have you ever played video games? Yes No

2. Do you currently play video games? Yes No

 If your answer was "No" to either question, why don't you play video games?

- a. cost d. lack of skill
- b. not interested e. not allowed (parents, teachers, etc.)
- c. not enough time f. other _____

If your answer to # 1 or # 2 was "No", answer please skip to question # 12.

3. How long have you been playing video games?

- a. 6 months d. 5-10 years
- b. 1 year e. 10 or more years
- c. 2-5 years

4. How did you get started playing video games; who or what motivated you to play?

- a. self interest d. advertisements (magazines, TV, newspaper)
- b. other female/s e. the internet
- c. other male/s f. other _____

5. How often (approximately) do you currently play video games?

- a. daily
- b. weekly
- c. once a month
- d. once in 6 months
- e. once a year
- f. less than once a year or never

6. How good do you feel you are at playing video games?

- a. very good
- b. moderately good
- c. not very skilled
- d. no skill

7. What consoles do you own (if any)? Please list all.

8. If you do not own a console, how do you play?

- a. other friends that own
- b. online/internet
- c. arcade
- d. on my phone
- e. handheld
- f. other _____

9. What are your Top 3 (in order) genres, or video game categories, that you enjoy to play? (Choose from the list on the last page of this questionnaire, or add your own).

#1. _____

#2. _____

#3. _____

10. What are your Top 5 (in order) video games that you like to play?

#1. _____ #4. _____

#2. _____ #5. _____

#3. _____

11. Based on your Top 3 and Top 5, what attracts you to these games?

12. Would you be interested in playing video games in the future? Yes No

13. What type of marketing attracts you, or would attract you, to play video games?

14. What would you like to see in a video game made just for YOU?

Video Game Genres (for #9)

Action
Fighting
First-person shooter
Role-playing
Massively Multiplayer Online Games
Simulators
Flight
Racing
Sports
Military
Space
Strategy
Strategy wargames
Real-time strategy and turn-based
strategy games
Real-time tactical and turn-based tactical
God games

Economic simulation games
City-building games
Adventure
Arcade
Educational
Maze
Music
Pinball
Platform
Puzzle
Stealth
Survival horror
Vehicular combat

Other (please specify)